

FIG. 1

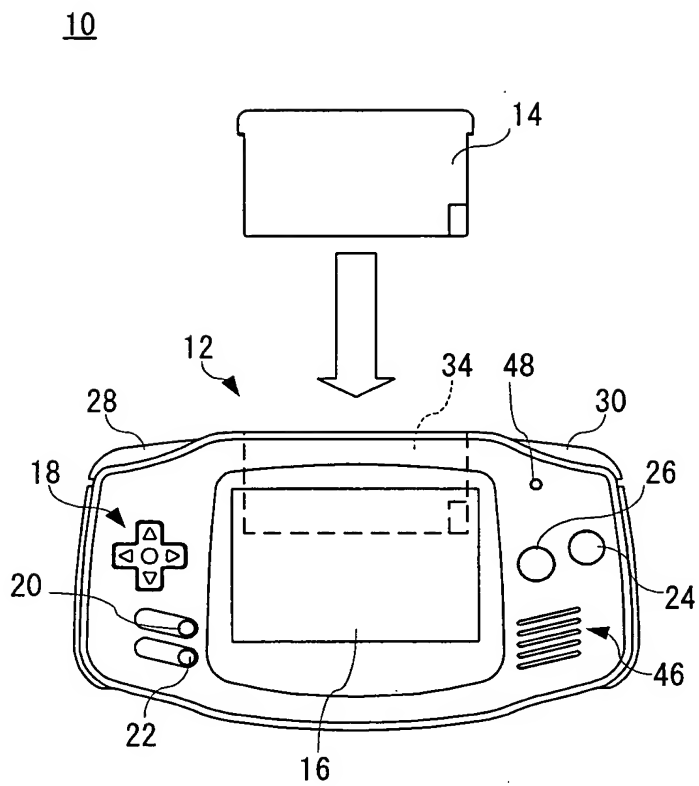


FIG. 2

10

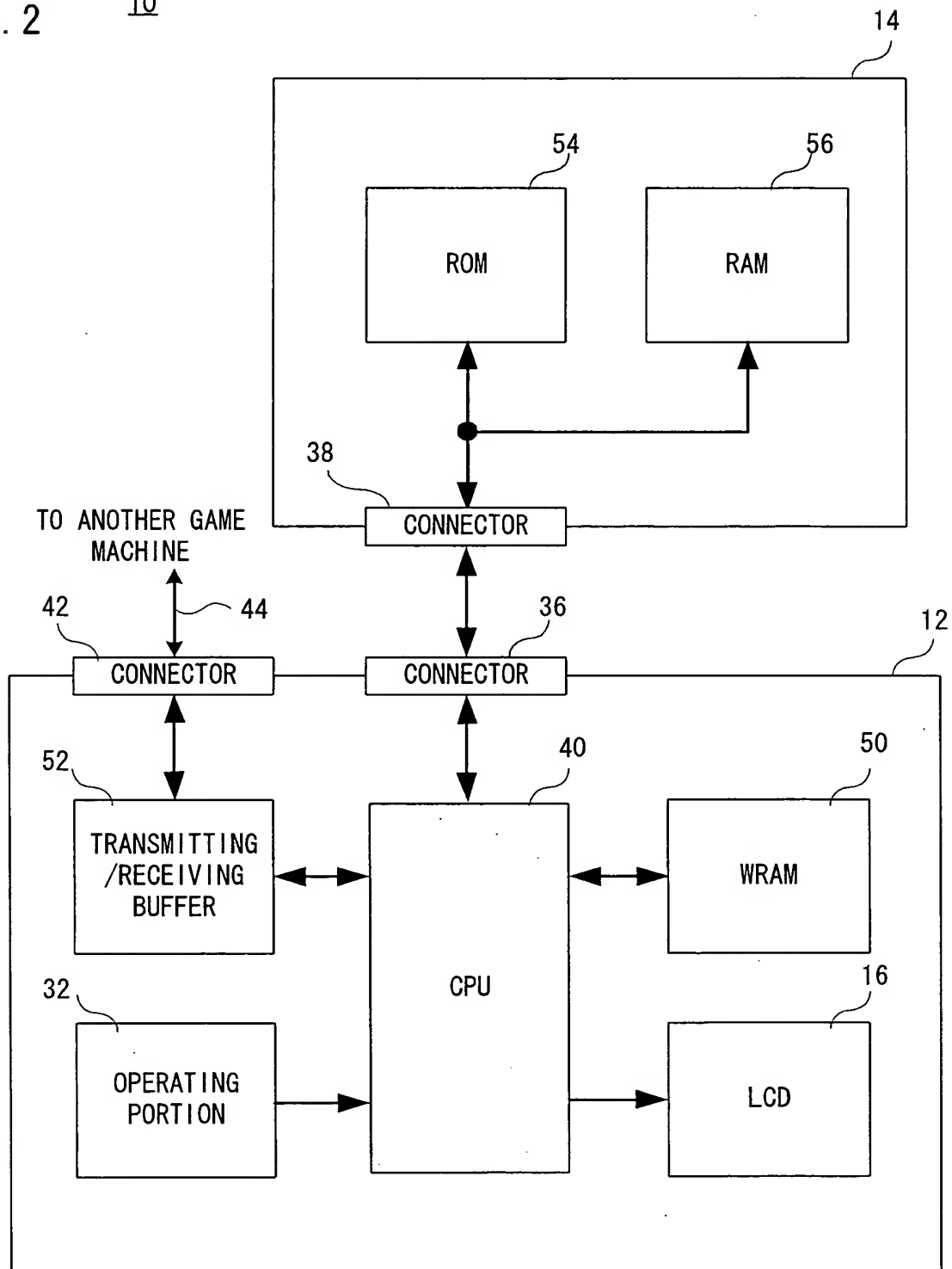


FIG. 3

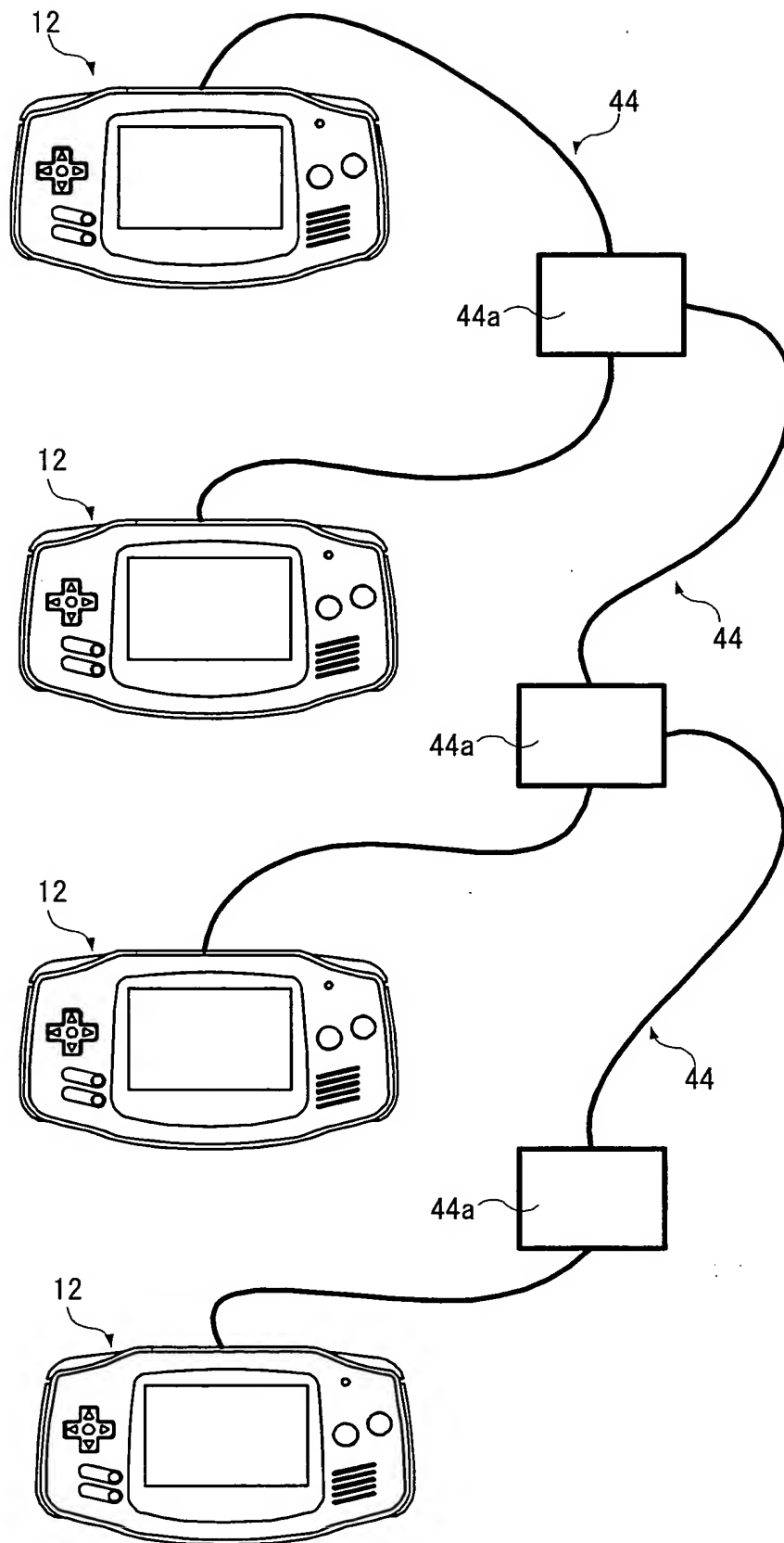


FIG. 4

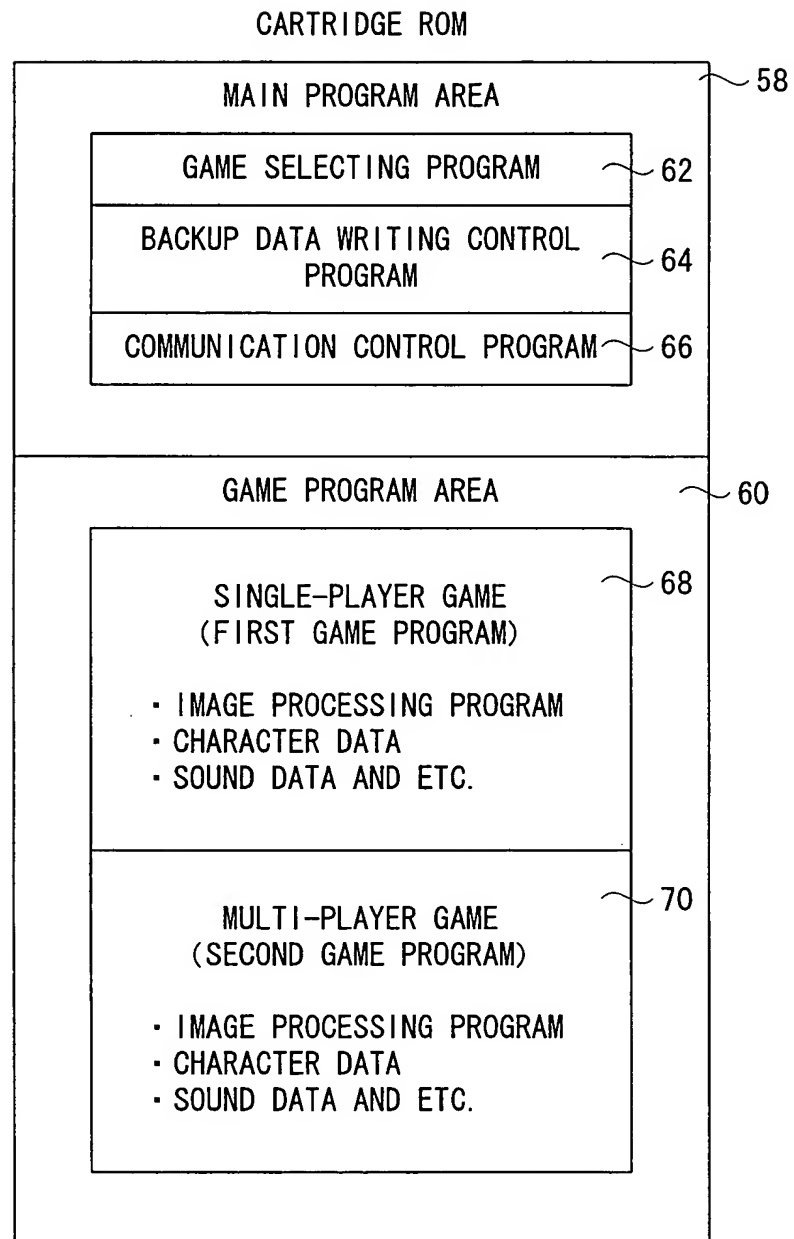


FIG. 5

CARTRIDGE RAM

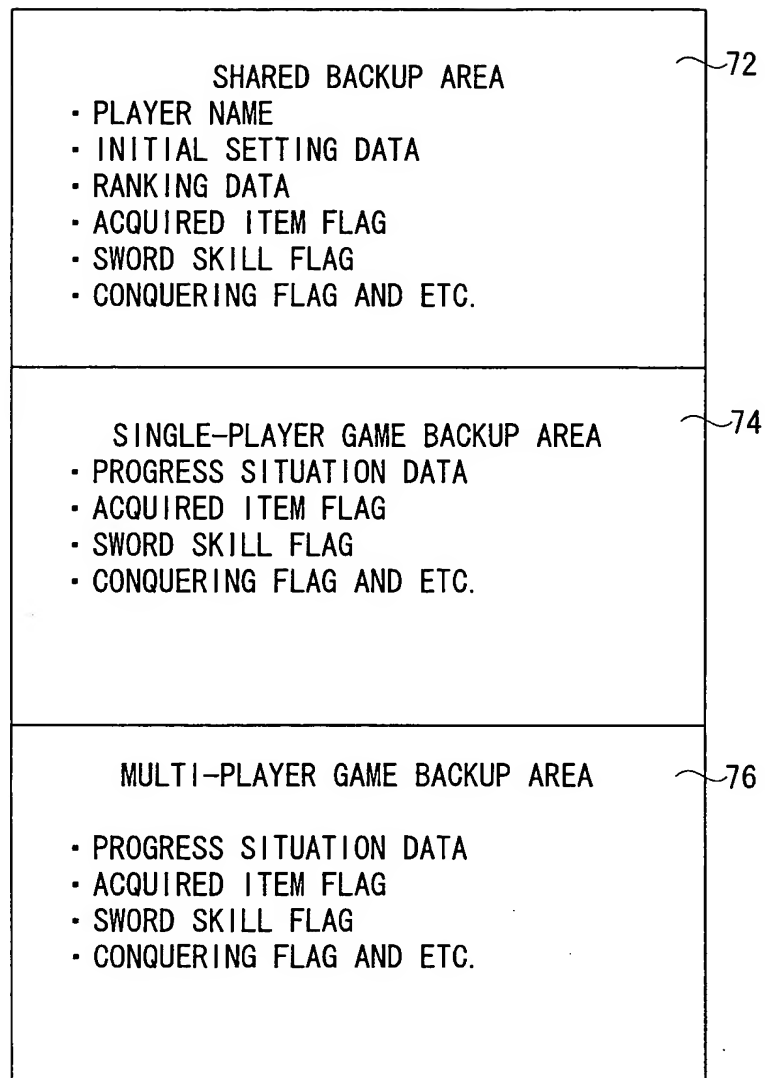


FIG. 6

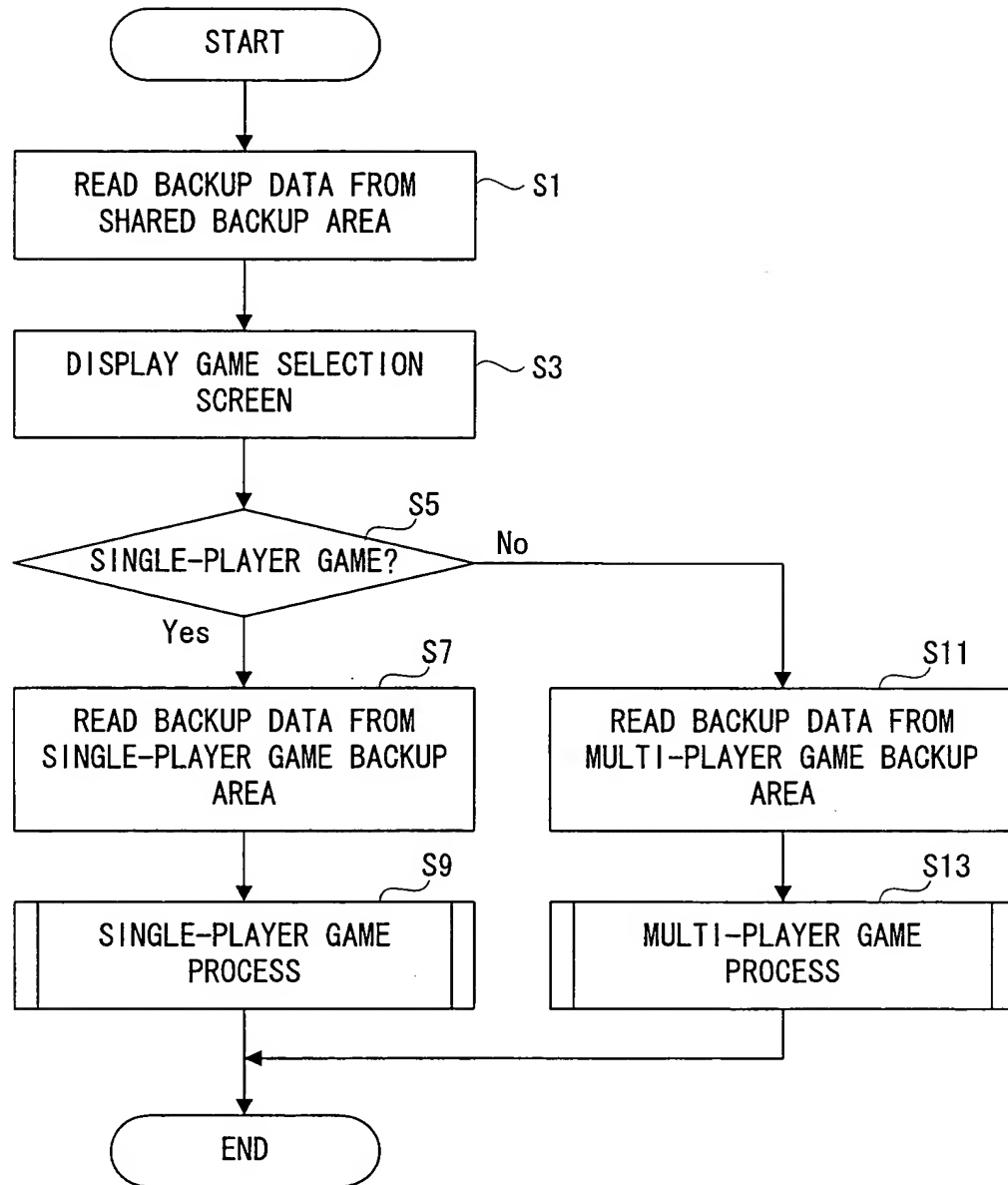


FIG. 7

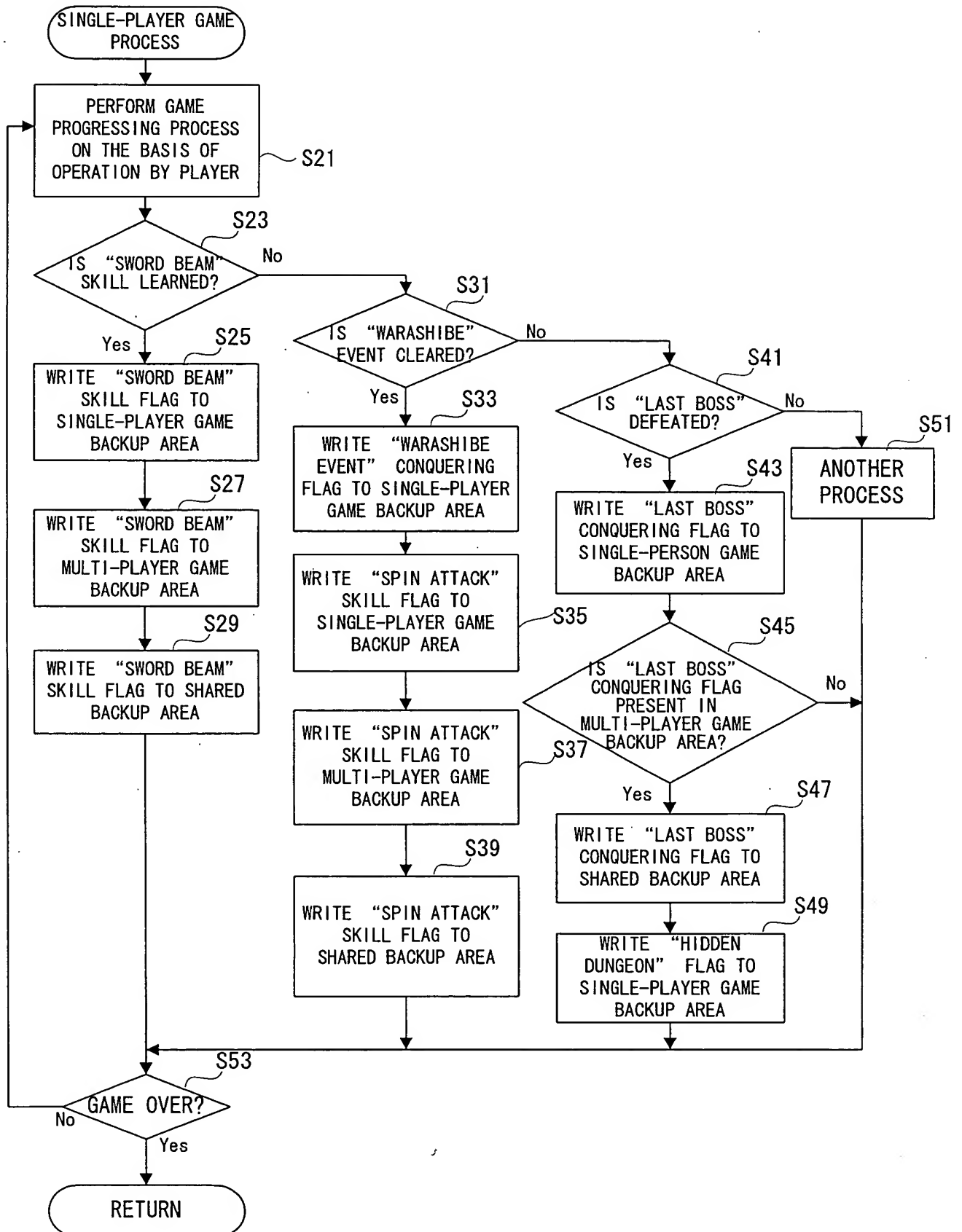


FIG. 8

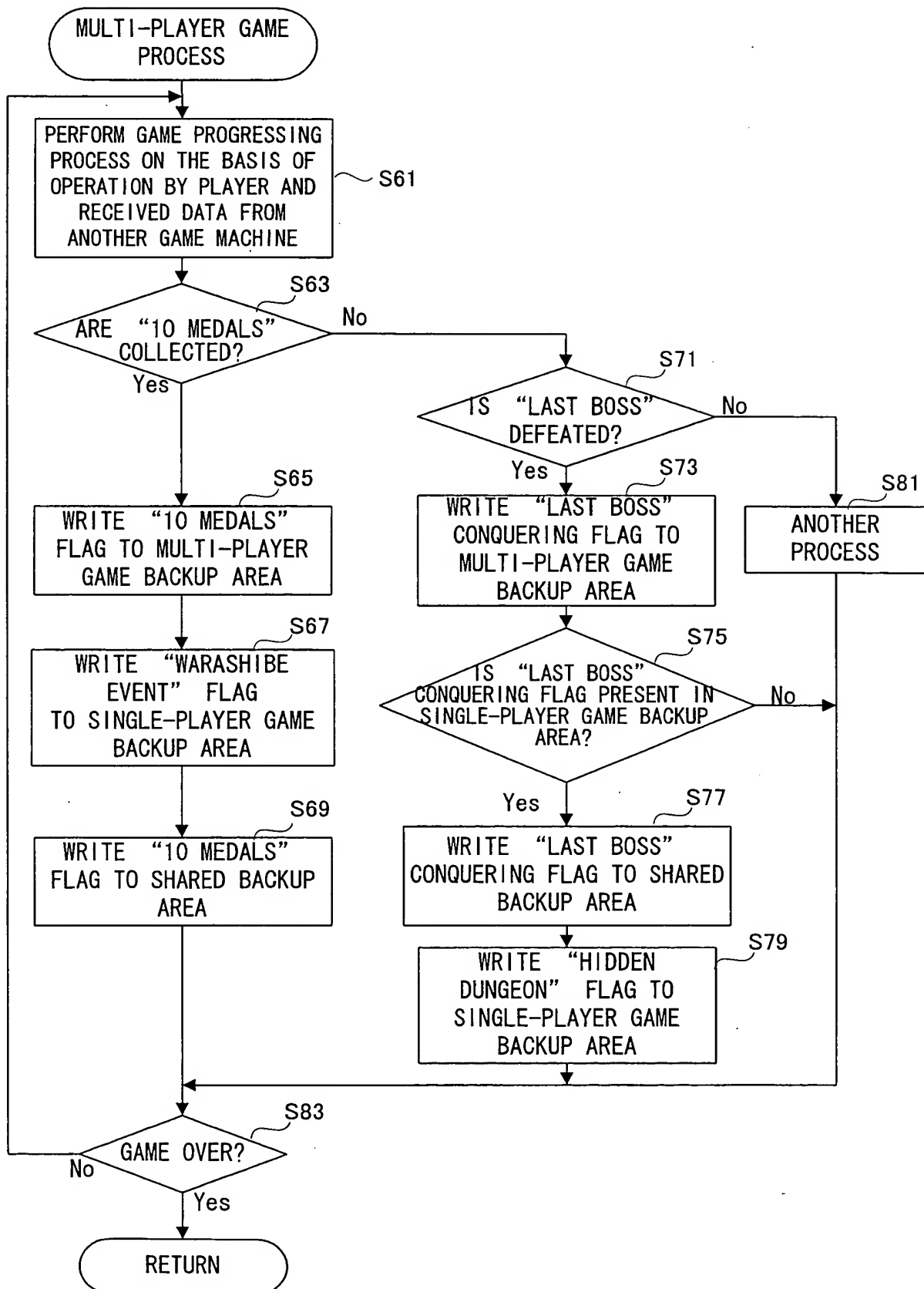


FIG. 9

CASE OF LEARNING "SWORD BEAM" SKILL IN
SINGLE-PLAYER GAME

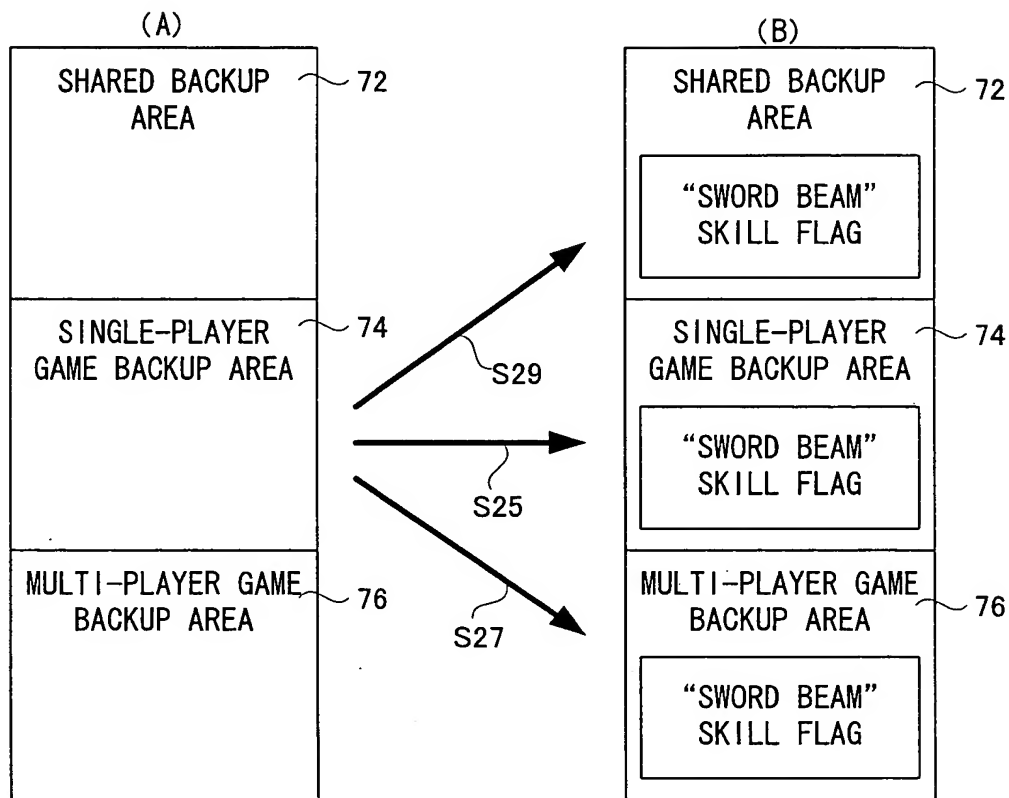


FIG. 10

CASE OF COLLECTING 10 MEDALS IN MULTI-PLAYER GAME

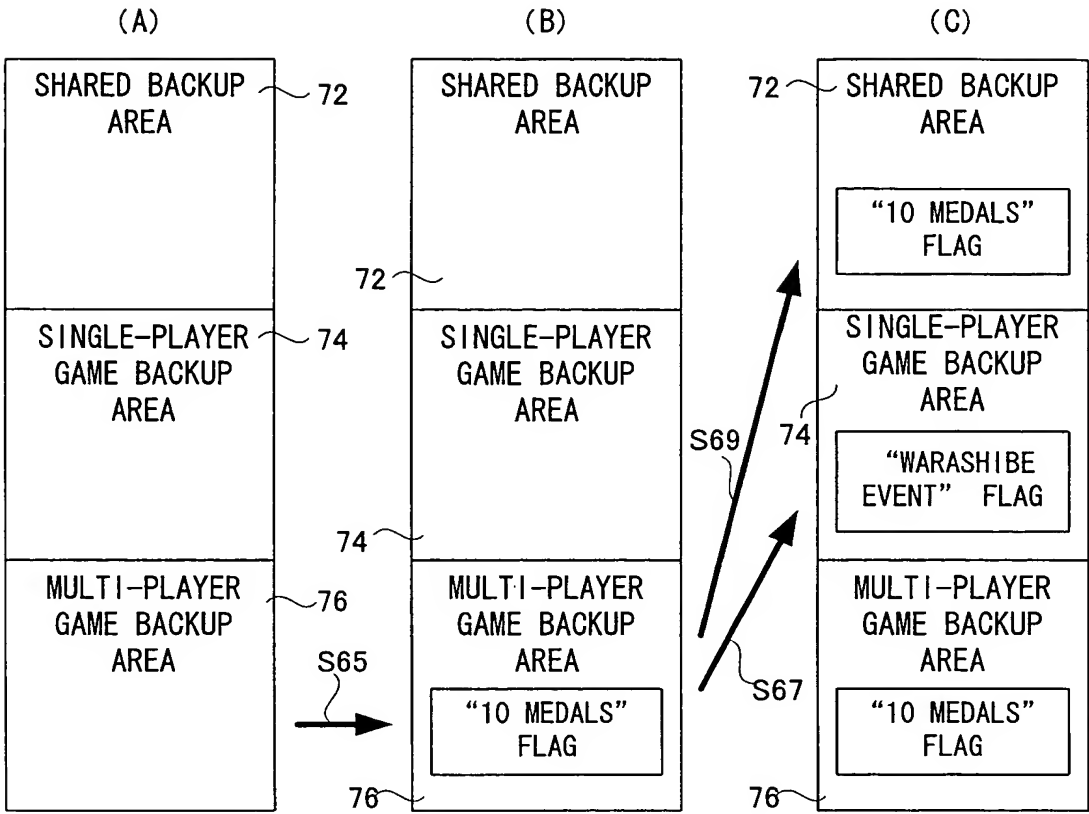


FIG. 11 CASE OF CLEARING "WARASHIBE EVENT" IN SINGLE-PLAYER GAME

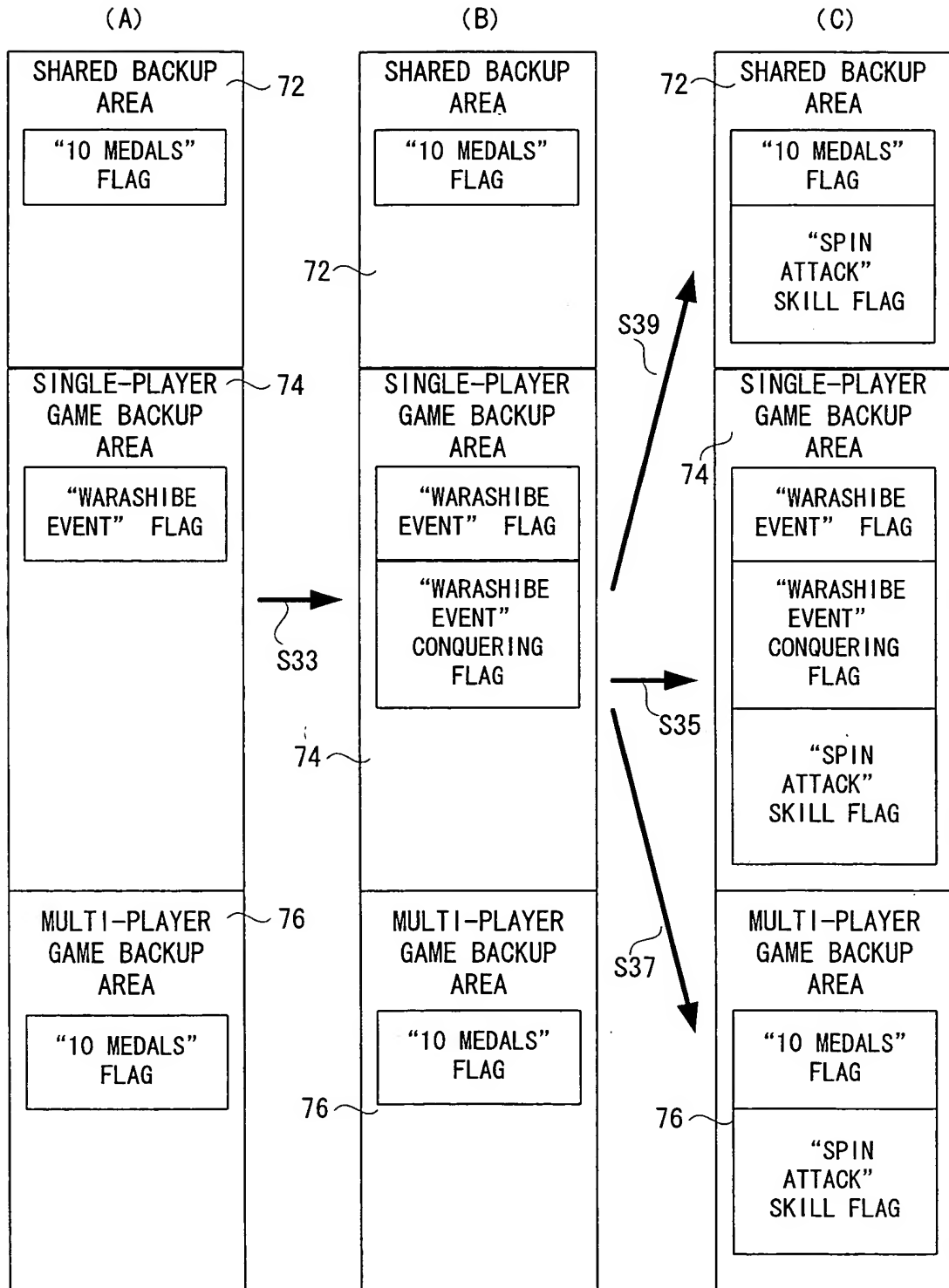


FIG. 12

CASE OF DEFEATING LAST BOSS IN SINGLE-PLAYER GAME
AFTER LAST BOSS IS DEFEATED IN MULTI-PLAYER GAME

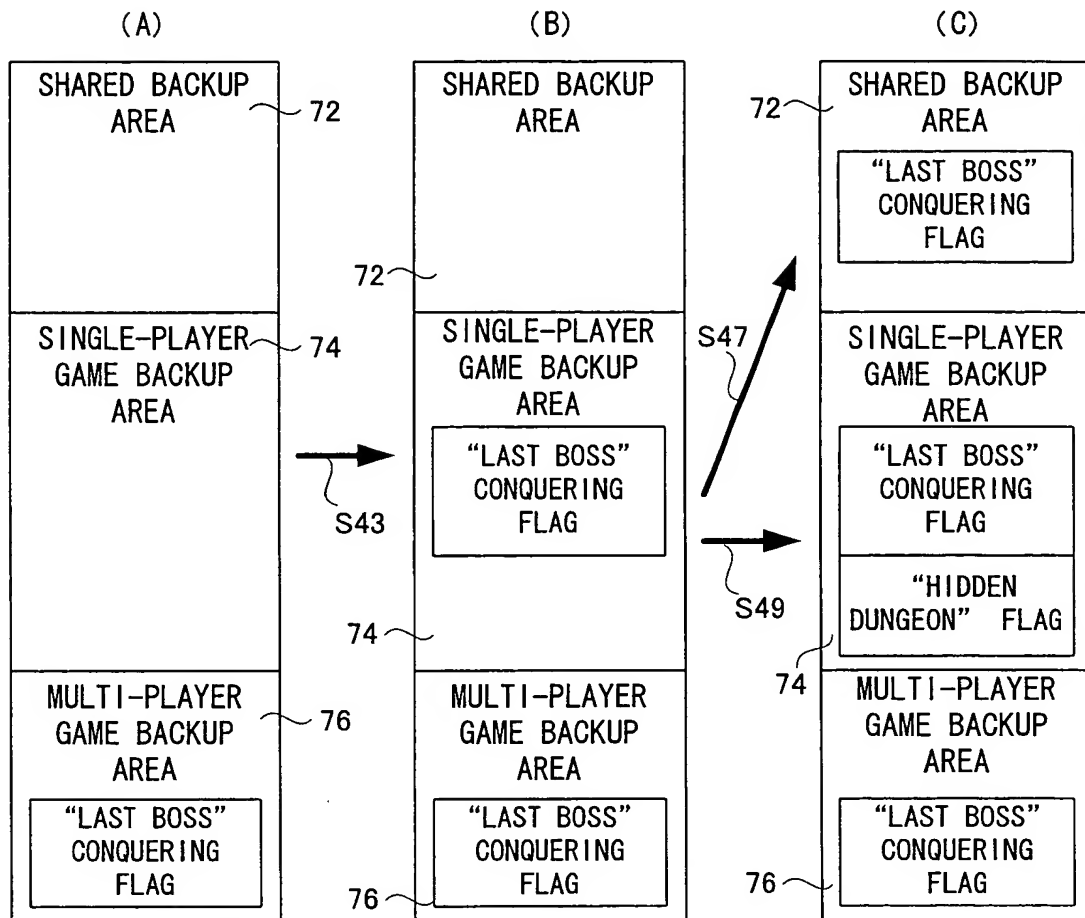


FIG. 13

CASE OF DEFEATING LAST BOSS IN MULTI-PLAYER GAME
AFTER LAST BOSS IS DEFEATED IN SINGLE-PLAYER GAME

